

## **WTJCT HARD CARD**

USGA Rules of Golf govern play along with any noted local rules below.

### **LOCAL RULES:**

**ADVICE GIVEN DURING A ROUND:** Parents/spectators for 13 and over divisions may coach/motivate/encourage their player in between the play of holes ONLY. During the play of a hole, parents/spectators must maintain a distance of 30 yards from players and may only assist in the search of a lost ball.

**CADDIES:** Caddies are permitted for 12 and Under Divisions **only** unless noted for certain events.

**PACE OF PLAY:** Players will be expected to stay within the guidelines of the designated pace, indicated on their scorecard at each event. Under the USGA rules, each player has 40 seconds to hit their shot once it is their turn in play. If a group falls out of pace, warnings will be given the first 2 notices, and if a 3rd notice is required, individual timing and penalty strokes may be issued.

**STROKE LIMIT:** The UIL 9 stroke limit is in effect for all junior divisions.

### **TRANSPORTATION:**

*18 Hole Divisions:* Player may not receive any transportation during the round unless shuttles are permitted in between holes based on local rules/announcements.

*8-9 & 10-12 Divisions:* Player may be shuttled in between holes

*6-7 Coed Divisions:* Player may choose to ride the entire round or walk during hole, shuttle in between

### **GENERAL RULES:**

**CART PATHS rule 16.1:** An artificially surfaced road or path. Players may take free relief, no nearer the hole as defined under rule 16.1.

**DOUBT OF A RULING rule 20.1c:** Player should play 2 balls, record both scores and ask tournament staff before signing and turning in scorecard.

**DISTANCE MEASURING DEVICES AND ELECTRONIC DEVICES rule 4.3:** The use of personal electronic devices (cell phones, audio players, speakers, tablets) are not permitted during the round. (with exception to emergencies). Distance measuring devices are permitted, but they must only measure distance and must be a separate device from a cell phone. Slope measurement is prohibited at all times.

**LOST BALL rule 18:** A ball is lost if not found in three minutes after the player or his/her caddie begins to search for it.

1) **Stroke & Distance (1 penalty stroke):** Replay the shot from where the previous stroke was made.

**OUT OF BOUNDS rule 18:** Defined as boundary of the golf course (fences, curbs of streets, white stakes or white lines). If a ball crosses a street curb but lands on another part of the golf course, it is still considered out of bounds.

1) **Stroke & Distance (1 penalty stroke):** Replay the shot from where the previous stroke was made.

**PENALTY AREAS rule 17.1:** If an area is deemed as a penalty area, proceed as follows below:

#### **Yellow Penalty Area Options:**

1) **Without penalty:** play the ball where it lies.

2) **Stroke and Distance (1 penalty stroke):** Replay the shot from where the previous stroke was made

3) **Back-on-the-line Relief (1 penalty stroke):** Visualize a line between the last point crossed in penalty area and the hole and drop your ball anywhere behind the original ball on that line with no limit on the distance taken back.

#### **Red Penalty Area Options:**

(May choose any option listed with Yellow Penalty or option below)

4) **Lateral Relief (1 penalty stroke):** Drop a ball within two club-lengths from where the ball crossed into penalty area without getting closer to the hole.

**UNPLAYABLE BALL:** A player may take unplayable ball relief anywhere except a penalty area with **one penalty stroke:**

1) **Stroke & Distance:** Replay the shot from where the previous stroke was made

2) **Lateral Relief:** Drop a ball within two club-lengths from where the ball lies without getting closer to the hole.

3) **Back-on-the-line Relief:** Visualize a line between the unplayable ball and the hole and drop your ball anywhere behind the original ball on that line with no limit on the distance taken back.

## **FRIENDLY TIP ON DROPPING BALL:**

When taking relief:

free relief = 1 club length

penalty stroke = 2 club lengths